



CLAYTON ROLFE

EDITOR, VFX &
MOTION GRAPHICS ARTIST

ABOUT ME

Fascinated by motion, I graduated from Open Window with a Bachelor's in Motion Graphics Design and 3D Animation. Transitioning into editing, I've spent nearly a decade in advertising, mastering client management and tight deadlines. Eager to grow, I stay updated on the latest techniques online.

Working with renowned brands and global teams, I've contributed to award-winning projects. Beyond work, I enjoy outdoor pursuits like mountain biking and scuba diving, always seeking new challenges. With honesty and adaptability, I approach each day with dedication, committed to excellence.

CONTACT INFO

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ADDRESS

Courbonne Crescent
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EDUCATION

The Open Window

Bachelors of Film Arts in 3D & Motion Graphics.
2013–2016

EXPERIENCE

Animator

2016 Toon 53 Productions / Parkhurst

At Toon 53, I began my career immersed in animation, contributing to well-known series like Super Strikers for Disney XD and sprite sheet animations for games, laying the foundation for my expertise in this field.

Editor & Animator

2016 - 2019 TBWA Hunt Lasacris / Sandton

Transitioning to TBWA, my animation skills evolved alongside editing, where I crafted case study videos and social ads, garnering recognition through various awards and pitch work.

Lead Editor & Animator

2019 - 2023 FORT / Rivonia

FORT provided a platform to hone my editing prowess, eventually leading me to the role of lead offline and online editor, where I seamlessly blended animation into my projects.

Creative Director

2023 - Present Birthmark / Rosebank / Working remote from CT

Currently at Birthmark, my journey has taken me to a Creative Director role, overseeing teams and managing clients while staying abreast of industry advancements in AI and Midjourney to drive innovation and creativity.

REFERENCES

CCO TBWA

Carl Willoughby: +27 82 626 7536

Creative Director Opera

Frank Liebenberg: +27 76 788 8443